1. TCP, UDP Exploration Solution

**AIM :** to create TCP, UDP Exploration Solution

step1:-first take 1 server

step2:-link that server to 1 server , 4 pc and 1 switch

step3:-connect that hubs and switches with server and pc with connection

step4:-after connection Functionalities of TCP, UDP Exploration Solution

in packet tracer

step5:-if message send correctly you got successfull other wise recheck the connections

Step6:- then the Functionalities of TCP, UDP Exploration Solution in packet tracer Packet Tracer Distance is successfully simulated

